



Joe Dela Torre

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Professional Experience:

Nickelodeon Animation Studio - Burbank, CA

[May 2016 - Present]

Lead Character Modeler (Teenage Mutant Ninja Turtles)

- Responsible for the Model / UV Unwrap / Blendshapes of characters
- Reviewing over-seas and in-house assets (Characters / Props)
- Assisting character artists develop the desired look and feel of each character
- Working closely with Art directors and Character Technical Directors to make sure each character is aesthetically and technically correct to proceed to the next department

Nickelodeon Animation Studio - Burbank, CA

[Oct. 2008 - May 2016]

Character Modeler

- Responsible for the Model / UV Unwrap / Blendshapes of characters
- Assisting in reviewing other character artist's work
- Working closely with Art directors and Character Technical Directors to make sure each character is aesthetically and technically correct to proceed to the next department
- Assisted in establishing ZBrush and TopoGun into the current pipeline

SuperVillain Studios - Costa Mesa, CA

[Feb. 2008 - Oct. 2008]

Art Intern

- Rigged and tweaked animations on In-game characters and performed miscellaneous tasks
- Modeled and UVed characters and prop assets

Campusbug - Orange, CA

[June 2006 – Jan. 2007]

Graphic Artist / 2D Animator

- Responsible for graphic projects including logos/business cards/shirt designs/website graphics
- Collaborated with 3rd party companies to make sure the specs were correct for screen printing

Freelance:

Hasbro

Hard surface Modeler

- Responsible for modeling and UVs of vehicles

Create Advertising

Digital sculpting and hard surface modeling

Backlot Animation Studio

Character Modeler

- Sculpted characters in ZBrush for design approval before retopologizing

Skills:

Hi-Res Digital sculpting / Organic & Hardsurface Modeling / Facial Blendshapes / UV unwrapping / Texturing / Traditional Clay Sculpting

Credits:

Teenage Mutant Ninja Turtles (TV Show) -2012 Nickelodeon

Kung Fu Panda: Legends of Awesomeness (TV Show) – 2011 Nickelodeon

G.I. Joe Renegades (TV Show) – 2010 Hasbro

Penguins of Madagascar (TV Show) – 2009 Nickelodeon

Fanboy and Chum Chum (TV Show) – 2009 Nickelodeon

Order Up! (Wii Title) – 2008 Supervillain Studios

Education:

THE ART INSTITUTE of CALIFORNIA – ORANGE COUNTY

Bachelor of Science in Media Arts and Animation | 2007

Software:

Maya // ZBrush // Mudbox // Mari // Photoshop // TopoGun // 3Ds Max // After Effects // Flash // Illustrator